	1:3	1.23	int8(1)	diag(1:3)	double sparse ([0 1])	[1, 2; 3, 4]	[1, 2]	zeros $(1,0)$		true	1+2i	[0, 2i]	bar,	"foo"	{1}	{"foo", "bar"}	struct('bar', {1,2})	struct('foo', 1)	{}	logical [true false]
class_name	double	double	int8	double	double	double	double	double	double	logical	double	elduob	char	char	cell	cell	struct	struct	cell	logical
type_name is_matrix_type	double_range	scalar	int8 scalar	, < diagonal matrix	sparse matrix	Matrix	, < matrix	, < matrix	, < matrix	lood	complex scalar	complex matrix	sq_string	string	cell	cell	struct	scalar struct	cell	✓ bool matrix
is_real_matrix				1	1	1	1	✓	1				1	1						
isreal	1	1	1	1	1	1	1	✓	1	1			✓	1						/
isfloat	1	1	L	1	1	1	1	\	1		✓	\								
is_double_type	1	1		1	/	1	1	✓	1		1	/								
isnumeric	1	1	1	1	1	1	1	1	1		1	1								
iscomplex											1	/								
is_complex_matrix												/								
is_complex_scalar											1									
islogical										1	_									1
is_bool_matrix										_										1
is_bool_scalar										1										-
islocked										•										
is_user_code																				
is_user_script																				
is_single_type																				
isnull																				
is_magic_int																				
is_magic_colon																				
is_cs_list																				
isjava																				
isobject																				
is_package																				
is_perm_matrix																				
is_legacy_object																				
is_undefined																				
issparse					1															_
			1		•															_
isinteger	1		•																	
is_range	✓		-	,	-															
is_diag_matrix				1																
is_string													/	/						
is_char_matrix													/	1						
is_dq_string														/						
is_sq_string													1							
isstruct																	1	✓		
is_scalar_type		1	✓							1	1									
is_real_scalar		1	1							1										
iscellstr																1			1	
iscell															✓	1			1	
isempty								1	1										1	
is_zero_by_zero									1										1	
	-	1	1			1	1			1	1		1	1	0.000	onn				
is_true	/			1		_ v				· •	. v			V .	err	err			err	1